Year 5 Curriculum 2019

Reasoning about the Number System

Counting

- count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000
- interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero

Value of digits

- read, write, numbers to at least 1 000 000 and determine the value of each digit
- read Roman numerals to 1000 (M) and recognise years written in Roman numerals.
- read, write numbers with up to three decimal places
- recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents
- read and write decimal numbers as fractions
- identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths
- knowing percentage and decimal equivalents of ½,1/4,1/5,2/5,4/5 and those fractions with a denominator of a multiple of 10 or 25
- multiply and divide whole numbers and those involving decimals by 10, 100 and 1000

Ordering and comparing

- order and compare numbers to at least 1 000 000 and determine the value of each digit
- compare and order fractions whose denominators are all multiples of the same number
- order and compare numbers with up to three decimal places
- convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)

Rounding

- round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000
- round decimals with two decimal places to the nearest whole number and to one decimal place

Number properties

- identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers

Reasoning about Addition and Subtraction

- add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)
- add and subtract numbers mentally with increasingly large numbers
- use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy
- solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.
- calculate the perimeter of composite rectilinear shapes in centimetres and metres
- solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign
- use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling.
- solve problems involving number up to three decimal places

Statistics

- solve comparison, sum and difference problems using information presented in a line graph
- complete, read and interpret information in tables, including timetables.

Reasoning about Multiplication and Division

- identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers
- multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers
- multiply and divide numbers mentally drawing upon known facts
- divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context
- multiply and divide whole numbers and those involving decimals by 10, 100 and 1000
- solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign
- solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.
- calculate the area of rectangles (including squares), and including using standard units, square centimetres (cm2) and square metres (m2) and estimate the area of irregular shapes
- use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling.
- solve problems involving number up to three decimal places

Statistics

•complete, read and interpret information in tables, including timetables.

<table>
<tr>
<td>

- know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers
- establish whether a number up to 100 is prime and recall prime numbers up to 19
- recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3)

Problem Solving

- solve number problems and practical problems that involve all of the above
- solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes

</td>
<td></td>
<td></td>
</tr>
<tr>
<td>

Reasoning about Fractions including decimals

- identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths
- recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number
- add and subtract fractions with the same denominator and denominators that are multiples of the same number
- multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams
- recognise the per cent symbol (%) and understand that per cent relates to ‘number of parts per hundred’, and write percentages as a fraction with denominator 100, and as a decimal
- solve problems which require knowing percentage and decimal equivalents of ½,1/4,1/5,2/5,4/5 and those fractions with a denominator of a multiple of 10 or 25.

</td>
<td>

Reasoning about Measures

- understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints
- measure the perimeter of composite rectilinear shapes in centimetres and metres
- compare the area of rectangles (including squares), and including using standard units, square centimetres (cm2) and square metres (m2) and estimate the area of irregular shapes
- estimate volume [for example, using 1 cm3 blocks to build cuboids (including cubes)] and capacity [for example, using water]
- solve problems involving converting between units of time

</td>
<td>

Reasoning about Geometry – properties of shape

- identify 3-D shapes, including cubes and other cuboids, from 2-D representations
- know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles
- draw given angles, and measure them in degrees (o)
- identify: angles at a point and one whole turn (total 360o) ,angles at a point on a straight line and a turn (total 180o),other multiples of 90o
- use the properties of rectangles to deduce related facts and find missing lengths and angles
- distinguish between regular and irregular polygons based on reasoning about equal sides and angles

Geometry – position and direction

•identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed

</td>
</tr>
<tr>
<td colspan="3">

Reasoning about Statistics

• solve comparison, sum and difference problems using information presented in a line graph
• complete, read and interpret information in tables, including timetables

</td>
</tr>
</table>